



# Qt to create OSM-based apps

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- What is Qt
- Qt5, Qt/QML, QtQuick
- QtLocation
  - Mapping
    - OSM plugin
    - MapboxGL plugin
  - Other functions
- Live demo

- “Cross-platform application framework and widget toolkit”<sup>1</sup>
  - “for creating classic and embedded graphical user interfaces, and applications that run on various software and hardware platforms with little or no change in the underlying codebase, while still being a native application with native capabilities and speed.”<sup>1</sup>
- Applications are native AND cross platform
  - Desktop, mobile and embedded
- C++, Javascript, QML: mix and match
- Ships with modules for (almost) everything
- Comes with an awesome IDE

<sup>1</sup> Wikipedia

- “QML (Qt Modeling Language) is a user interface markup language”<sup>1</sup>
  - “It is a declarative language (similar to CSS and JSON) for designing user interface–centric applications. Inline JavaScript code handles imperative aspects. It is associated with Qt Quick, the UI creation kit originally developed by Nokia within the Qt framework.”<sup>1</sup>
- Introduced with Qt 4
- Mature and optimized in Qt5
  - V4 Engine, JIT, qtquickcompiler,
- Comes w. QtQuick2, Quick Controls, ++
  - HW-accelerated scene graph, QQC2
- Qt5 is a lot more

```
import QtQuick 2.3
Rectangle {
    id: rect
    width: 200
    height: 48
    x: 100
    color: 'green'

    Text {
        anchors.centerIn: parent
        text: 'Hello, World!'
    }

    MouseArea {
        anchors.fill: parent
        onPressed: rect.color = 'red'
    }
}
```

Hello, World!

<sup>1</sup> Wikipedia

# Qt5 at a glance: the complete picture

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## Add-Ons

Active Qt	Qt D-Bus	Qt Quick Widgets	Qt Gamepad	Qt WebChannel	Qt X11 Extras
Qt Platform Headers	Qt Bluetooth	Qt Quick Extras	Qt Graphical Effects	Qt WebEngine	Qt Android Extras
Qt VNC Server	Qt NFC	Qt Wayland Compositor	Qt Image Formats	Qt WebSockets	Qt Mac Extras
Qt Print Support	Qt Sensors	Qt Charts	Qt SVG	Qt WebView	Qt Windows Extras
Qt Purchasing	Qt Serial Port	Qt Data Visualization	Qt Positioning	Qt SCXML	Qt 3D
Qt Concurrent	Qt Serial Bus	Qt Virtual Keyboard	Qt Location	Qt XML & XML Patterns	Qt Canvas 3D

## Essentials

					Qt Quick Controls
Qt Network	Qt Widgets	Qt Multimedia Widgets	Qt SQL	Qt Quick Dialogs	Qt QML
Qt Core	Qt GUI	Qt Multimedia	Qt Test	Qt Quick Layouts	Qt Quick

## Desktop & Mobile Platforms

Windows	macOS	Linux	Android	iOS	WinRT
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## Development Tools

Qt Creator Cross-platform IDE	CPU Usage Analyzer
Qt Designer GUI Designer	GPU Profiler
Qt Linguist I18N Toolset	Clang Static Analyzer
Qt Assistant Documentation Tool	Qt Quick Compiler
moc, uic, rcc Build Tools	Qt Quick Profiler
qmake Cross-platform Build Tool	Autotest Integration
Qt 3D Studio	

# 20+ years of Qt

## Qt History

**1995**  
 Troll Tech 1st public release on 20 May,  
**Qt 0.90** for X11/Linux  
 » Commercial & open source (FreeQt license)

**1998**  
 KDE Free Qt Foundation - guarantees Qt availability for free software development

**2000**  
 » New Qt windowing system - Qt/Embedded - (a.k.a. QWS & Qtopia Core)  
 » Both Qt/X11 & Qt/Embedded under GPL + commercial licenses  
 » GPL v2 with Qt 2.2

**2005**  
**Qt 4.0** - Total makeover with full re-architecture under commercial & GPL 2.0 (or later) for all platforms, even Windows (Famous Qt 4 dance video)

**2008**  
 Nokia acquires Trolltech - "Qt Software at Nokia"



**1991**  
 Qt conceived by Haavard Nord and Eirik Chambe-Eng on a park bench in Trondheim, Norway.

**1996**  
 » Customer #1 - European Space Agency  
 » **Qt 1.0** - full X11 support free for free software development  
 » KDE project established with Qt as its underlying library

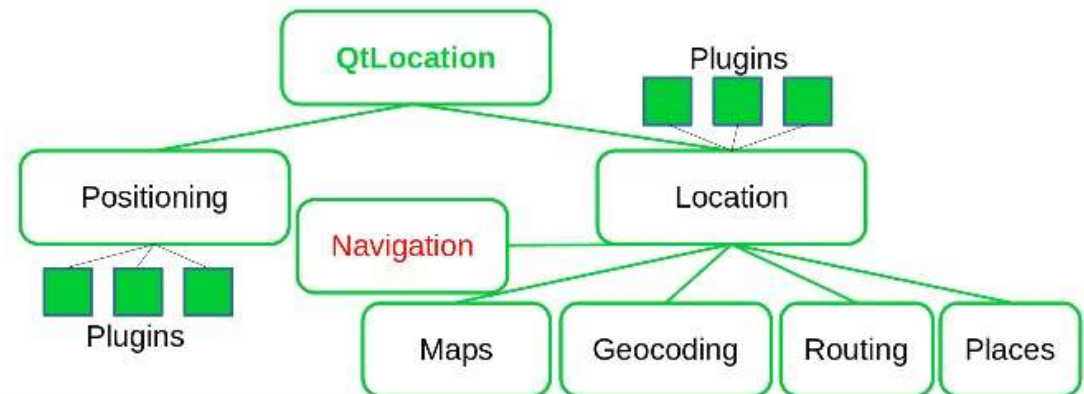
**1999**  
**Qt 2.0** - Qt/X11 open source with QPL (Q Public License)

**2001**  
**Qt 3.0** - "multiple database environments, multiple languages, multiple monitors" with Mac OS X support and a new Qt Designer GUI builder

**2006**  
 » Trolltech IPO on Oslo Stock Exchange  
 » Greenphone developer smartphone  
 » Qtopia in millions of devices worldwide from Sharp to Motorola

**2009**  
 Qt Creator launched and Qt 4.5 brought LGPL v2.1

- Organized in 2 submodules: **Positioning** and **Location**
- **Positioning**
  - C++ and QML api to retrieve the current position
  - On Linux, WinRT, Android, MacOS, iOS and serial NMEA
- **Location**
  - C++ and QML api for geocoding, routing, and POI search and manipulation
  - QML API for mapping
    - Display maps
    - Add (interactive) content
      - Programmatically
      - From a model



- Built-in raster engine
  - Smooth zoom
  - Supports hi-dpi tiles
  - Mip-mapping and anisotropic filtering
  - Supports caching
  - Supports offline datasets
- Extensible via 3rd-party mapping engines
  - Ships with a mapbox-gl-native based plugin
  - DynamicParameter to tune such plugins



- Geometric and MapQuickItem
- Rotate and tilt with the map
  - drawn on top of the map
- QQuickItems
  - interactive with MouseArea
- Stacked using z property
- Map Objects to go native
- MapItemView, MapObjectView
  - populate maps from models



- Repo of open-access OSM-based geoservices
  - raster maps, geocoding, routing, POIs
- Maps from open-access tile providers
  - can change or terminate at any time
  - configurable
- Routing using OSRM
  - defaults to OSRM demo server
    - not production-quality, probably soon gone
  - configurable to run on own server
- Geocoding and Places via Nominatim
  - defaults to OSM nominatim server
  - again, configurable

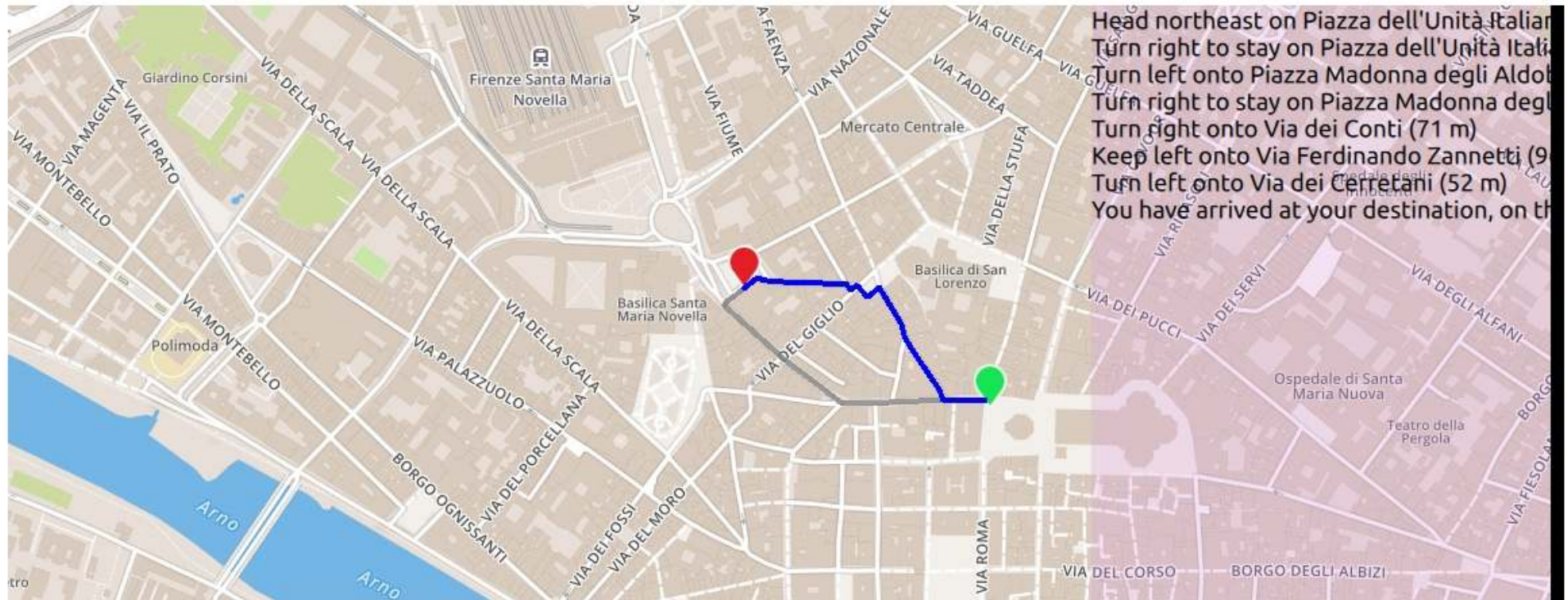
# The MapboxGL plugin

- A mapping-only plugin based on mapbox-gl-native
  - Supports own styles
  - Supports offline tiles
- Draws map items natively
  - except for MapQuickItem
- Supports a number of DynamicParameters
  - mostly to manipulate the style at runtime

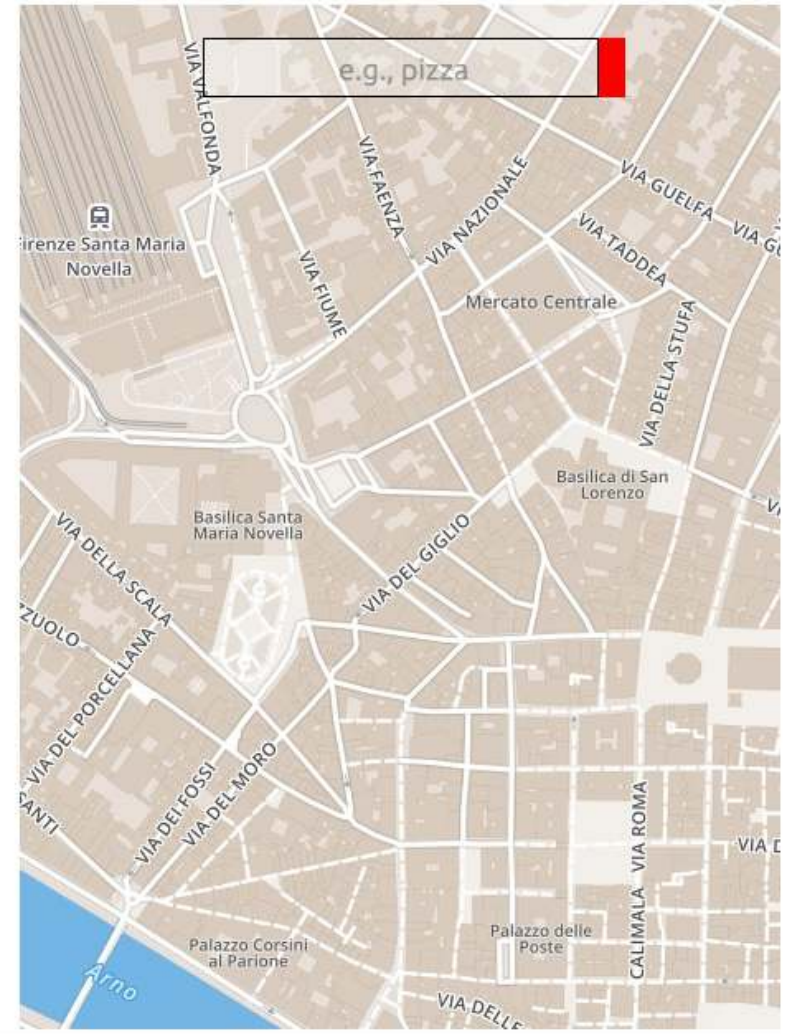
- Forward and reverse geocode
  - from coordinate
  - from string
  - from structured addresses



- Supports multiple waypoints
- Returns multiple results
  - with directions (Maneuvers)



- API to search places
  - by free text
  - by category
- and info about them
  - editorials
  - reviews
  - images
- integrated with QtContacts
  - again, some day



# Demo



Rel...

- Complete module for mapping and navigation
- Effective for consuming OSM data
  - map data, POI data, geocoding, routing
- Mix and match providers and geoservices
- Actively developed and supported
- Fits most scenarios
  - embedded, desktop, mobile



# Thanks for your attention!

For more information: [doc.qt.io/qt5](http://doc.qt.io/qt5)

For bugreports, feature requests and suggestions:

[bugreports.qt.io](http://bugreports.qt.io)

Also on IRC: [#qt-mobility](https://irc.freenode.net) on [irc.freenode.net](https://irc.freenode.net)